I am a US Citizen, but I'm also a software developer, depending on the ability to sell my software creations. I have released several commercial products in my more than a decade as a programmer. I am listed as the co-inventor on a patent my company even filed for a game I designed.

But I am absolutely, totally opposed to software patents. Software patents have, without much fanfare, caused grave damage to the health of the software industry. The patentability of software has never been affirmed by the US Supreme Court, and the Bilski decision showed that the current eligibility rules were too broad. The whole "machine-or-transformation" test is not meaningful for determining what aspect of a computer program should be patentable. On the contrary, a computer program is just a long series of mathematical algorithms. Their combination may be beautiful, it may be highly useful and profitable. But it is just mathematics at the end of the day, something that the USPTO has until now chosen to ignore. Math is not patentable.