

United States of America

United States Patent and Trademark Office

PALACE

Reg. No. 7,318,305

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Int. Cl.: 9, 35, 36, 38, 41, 42

Service Mark

Trademark

Principal Register

GSLT Holdings Limited (UNITED KINGDOM Limited Company)
4th Floor,
100 St. John Street London EC1M 4EH
UNITED KINGDOM

CLASS 9: Downloadable computer software for use in data management *, not in relation to gambling, betting or casino services * ; downloadable computer software for use in displaying, buying, selling, trading, confirming, and authenticating digitised assets and non-fungible tokens; downloadable computer software for managing digital collectibles; cryptocurrency hardware wallets; downloadable computer software for use as a cryptocurrency wallet; downloadable computer software for blockchain data storage *, not in relation to gambling, betting or casino services * ; downloadable computer software for facilitating blockchain-based financial transactions *, not in relation to gambling, betting or casino services * ; downloadable computer software for data authentication via blockchain technology *, not in relation to gambling, betting or casino services * ; downloadable virtual goods, namely, multimedia files and digital images featuring clothing, footwear, headwear, eyewear, jewellery, bags, skateboards, sports equipment, art, toys and games for use online and in online virtual worlds; downloadable digital media, namely, downloadable digital files containing collectible artwork and images, text, videos and audio featuring music and musical performances *, not in relation to gambling, betting or casino services * ; downloadable digital media, namely, digital collectibles created with blockchain-based software technology and smart contracts; downloadable electronic data files, namely, digital collectibles, images, audio recordings, music files and video recordings featuring clothing, footwear, headwear, eyewear, jewellery, bags, skateboards, sports equipment, art, toys and games, and multimedia files featuring clothing, footwear, headwear, eyewear, jewellery, bags, skateboards, sports equipment, art, toys and games [authenticated by] * featuring * nonfungible tokens (NFTs); downloadable digital files containing collectible artwork, images, text, videos featuring clothing, footwear, headwear, eyewear, jewellery, bags, skateboards, sports equipment, art, toys and games and audio being downloadable music files; downloadable multimedia files containing artwork, images, text and videos featuring clothing, footwear, headwear, eyewear, jewellery, bags, skateboards, sports equipment, art, toys and games and audio featuring music authenticated by non-fungible tokens; downloadable computer software and downloadable computer mobile applications for enabling virtual reality, augmented reality, and mixed reality experiences *, not in relation to gambling, betting or casino services * ; computer hardware and peripherals for enabling virtual reality, augmented reality, and mixed reality experiences *, not in relation to gambling, betting or casino services * ; 1downloadable computer software and downloadable computer mobile applications for creating and designing virtual reality and augmented reality environments *, not in relation to gambling, betting or casino services * ; downloadable computer software and downloadable computer mobile applications for interactive entertainment, namely, downloadable video game software *, not in relation to gambling, betting or casino

Katherine Kelly Vidal

Director of the United States
Patent and Trademark Office



services * ; headsets, glasses, namely, virtual reality glasses, displays being electronic display screens, controllers being electrical controlling devices for enabling virtual reality, augmented reality, and mixed reality experiences; wearable displays for viewing digital content including virtual reality, augmented reality, and mixed reality content, namely, virtual reality headsets; personal video display screens; electronic motion tracking sensors for enabling virtual reality, augmented reality, and mixed reality experiences; structural parts and fittings for all the aforesaid goods

CLASS 35: Provision of an online marketplace for buyers and sellers of goods and services; providing an online marketplace for buyer and seller of downloadable digital collectibles; providing digital collectible services, namely, operating an online marketplace for transactions and registry services using blockchain-based software technology and smart contracts buyers and sellers of digitised assets being digital collectibles authenticated by non-fungible tokens; auction services; retail store services featuring virtual goods and merchandise, namely, clothing, footwear, headwear, eyewear, jewellery, watches, bags, skateboards, sports equipment, art, toys and games; online retail store services featuring virtual merchandise, namely, clothing, footwear, headwear, eyewear, jewellery, watches, bags, skateboards, sports equipment, art, toys and games

CLASS 36: Cryptocurrency exchange services and cryptocurrency exchange services featuring blockchain technology; blockchain services, namely, cryptocurrency exchange services featuring block chain technology for use by members of an online community via a global computer network; financial exchange, namely, cryptocurrency exchange services; cryptocurrency trading services; currency trading, namely, on-line real-time cryptocurrency trading services

CLASS 38: Providing an online community forum; providing an online community forum for users to share and stream information, audio, video, news, entertainment content, and related information, to form virtual communities, and to engage in social networking; audio, text and video broadcasting services over the internet or other communications networks

CLASS 41: Entertainment services, namely, providing on-line, non-downloadable virtual clothing, footwear, headwear, eyewear, jewellery, watches, bags, skateboards, sports equipment, art, toys and games for use in virtual environments; entertainment services in relation to providing an on-line environment for trading virtual sports trading and cards and tokens, none of the aforesaid services relating to gambling, betting or casino services; entertainment services in relation to providing an on-line environment for trading virtual and digital art, collectibles, virtual goods, digital files, 3D assets, and non-fungible tokens

CLASS 42: Blockchain as a service [BaaS], namely software as a service services featuring software for enabling users to electronically create, exchange, store, send, receive, accept and transmit digital tokens; Blockchain as a Services [BAAS] namely software as a service services featuring software for data verification; data storage via a blockchain technology; providing temporary use of online, non-downloadable software for use in data verification; providing temporary use of on-line non-downloadable software for enabling users to electronically create, exchange, store, send, receive, accept and transmit digital, non-fungible tokens based on blockchain technology and smart contracts; computer programming relating to programming of online, non-downloadable virtual goods, namely, multimedia files and digital images featuring clothing, footwear, headwear, eyewear, jewellery, watches, bags, skateboards, sports equipment, art, toys and games for use online and in online virtual worlds; providing temporary use of online non-downloadable software for use in displaying, buying, selling, trading, confirming, and authenticating virtual goods, virtual collectibles, digitised assets authenticated by non-fungible tokens; providing temporary use of online non-downloadable software for use in buying and selling of downloadable virtual collectible goods; hosting an interactive website enabling users to view, buy, sell and trade digital assets; providing temporary use of online non-downloadable computer

programs for blockchain data storage; providing temporary use of online non-downloadable computer software for facilitating blockchain-based financial transactions; providing temporary use of online non-downloadable computer programs for data authentication via blockchain; providing temporary use of online non-downloadable software for the purchase and sale of rights to digital visual images; platform-as-a-service (PaaS) services, namely, providing computer software platforms for users to view, buy, sell and trade digital assets; providing temporary use of online non-downloadable software for managing digital collectibles; providing user authentication services using blockchain-based software technology for cryptocurrency transactions in the field digitised assets authenticated by non-fungible tokens; design of non-fungible tokens being computer programming in the nature of adding data to a file that creates a unique signature for an asset; providing temporary use of online non-downloadable software for providing access to virtual collectibles authenticated by non-fungible tokens and other application tokens

THE MARK CONSISTS OF STANDARD CHARACTERS WITHOUT CLAIM TO ANY PARTICULAR FONT STYLE, SIZE OR COLOR

PRIORITY DATE OF 01-07-2022 IS CLAIMED

OWNER OF INTERNATIONAL REGISTRATION 1699236 DATED 07-07-2022, EXPIRES 07-07-2032

SER. NO. 79-356,604, FILED 07-07-2022

REQUIREMENTS TO MAINTAIN YOUR FEDERAL TRADEMARK REGISTRATION

WARNING: YOUR REGISTRATION WILL BE CANCELLED IF YOU DO NOT FILE THE DOCUMENTS BELOW DURING THE SPECIFIED TIME PERIODS.

Requirements in the First Ten Years*

What and When to File:

- **First Filing Deadline:** You must file a Declaration of Use (or Excusable Nonuse) between the 5th and 6th years after the registration date. See 15 U.S.C. §§1058, 1141k. If the declaration is accepted, the registration will continue in force for the remainder of the ten-year period, calculated from the registration date, unless cancelled by an order of the Commissioner for Trademarks or a federal court.
- **Second Filing Deadline:** You must file a Declaration of Use (or Excusable Nonuse) and an Application for Renewal between the 9th and 10th years after the registration date.* See 15 U.S.C. §1059.

Requirements in Successive Ten-Year Periods*

What and When to File:

- You must file a Declaration of Use (or Excusable Nonuse) and an Application for Renewal between every 9th and 10th-year period, calculated from the registration date.*

Grace Period Filings*

The above documents will be accepted as timely if filed within six months after the deadlines listed above with the payment of an additional fee.

***ATTENTION MADRID PROTOCOL REGISTRANTS:** The holder of an international registration with an extension of protection to the United States under the Madrid Protocol must timely file the Declarations of Use (or Excusable Nonuse) referenced above directly with the United States Patent and Trademark Office (USPTO). The time periods for filing are based on the U.S. registration date (not the international registration date). The deadlines and grace periods for the Declarations of Use (or Excusable Nonuse) are identical to those for nationally issued registrations. See 15 U.S.C. §§1058, 1141k. However, owners of international registrations do not file renewal applications at the USPTO. Instead, the holder must file a renewal of the underlying international registration at the International Bureau of the World Intellectual Property Organization, under Article 7 of the Madrid Protocol, before the expiration of each ten-year term of protection, calculated from the date of the international registration. See 15 U.S.C. §1141j. For more information and renewal forms for the international registration, see <http://www.wipo.int/madrid/en/>.

NOTE: Fees and requirements for maintaining registrations are subject to change. Please check the USPTO website for further information. With the exception of renewal applications for registered extensions of protection, you can file the registration maintenance documents referenced above online at <http://www.uspto.gov>.

NOTE: A courtesy e-mail reminder of USPTO maintenance filing deadlines will be sent to trademark owners/holders who authorize e-mail communication and maintain a current e-mail address with the USPTO. To ensure that e-mail is authorized and your address is current, please use the Trademark Electronic Application System (TEAS) Correspondence Address and Change of Owner Address Forms available at <http://www.uspto.gov>.